

The Missing Dimensions in Geo-Distributed Database Evaluation

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Geo-distributed transactional databases underpin modern applications in banking, e-commerce, and financial trading. By partitioning and replicating data across different geographical regions, they enhance availability, tolerate regional failures, and reduce user-perceived latency. However, ensuring strong consistency and atomicity across regions requires complex coordination protocols that may involve multiple rounds of communication. Transactions may access data locally or span multiple regions, and can even be submitted from regions that do not store the data they access, introducing complex performance trade-offs that recent systems seek to optimize [4, 6, 5, 3].

However, current evaluation practices often fail to capture the realities of wide-area deployments. They typically assume uniform and stable networks, and overlook data and client locality [6, 5, 3, 2]. In practice, transactions may incur significant overhead compared to single-region deployments due to cross-region communication latency across a wide-area network (WAN). Besides impeding database performance, WAN communication is also very costly in public cloud deployments. Despite this, data transfer volumes and their monetary implications are rarely reported. Likewise, evaluations seldom compare performance across hardware types, or benchmark on workloads reflecting a range of key geo-distributed access patterns such as multi-home, local-single-home, and foreign-single-home transactions [1, 7].

In this work, we revisit existing benchmarking practices of geo-distributed OLTP systems and expose key gaps in modeling real-world behavior. To address these shortcomings, we developed Gaia, a benchmarking framework that enables a comprehensive evaluation of state-of-the-art databases across eight cloud regions. Gaia introduces a set of new evaluation dimensions: transaction locality, submission-placement asymmetry, hardware heterogeneity, and cross-region network variability. Our framework also augments traditional performance metrics (throughput and latency) with data transfers and monetary cost per transaction. Our experiments reveal that *i*) cross-region transfers dominate the deployment cost in the cloud, *ii*) all systems are highly sensitive to network instability, and *iii*) optimal hardware selection is a non-trivial trade-off between throughput, latency, and monetary cost. We argue that for the design of a reliable and efficient geo-distributed database, we must rethink how performance and cost can be optimized simultaneously.

References

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